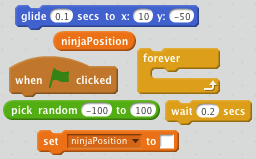
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2)Let’s make the ninja sprite move side by side randomly.

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**Put them together like a puzzle.**

**Clue: You want to forever set the ninjaPosition to a random number and glide to that position.**



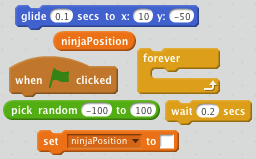
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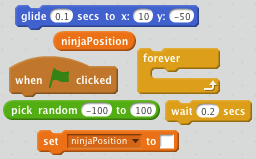
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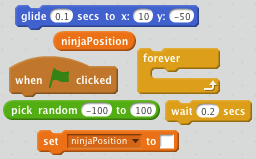
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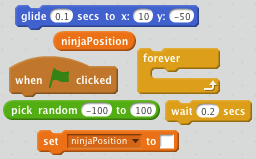
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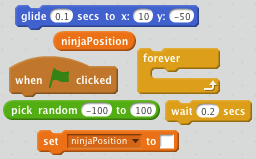
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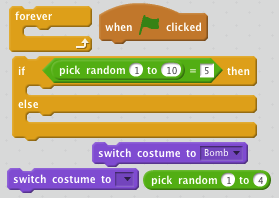
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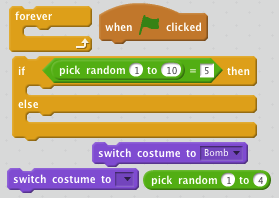
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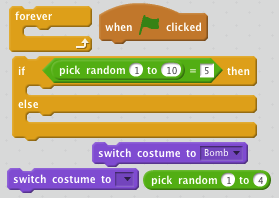
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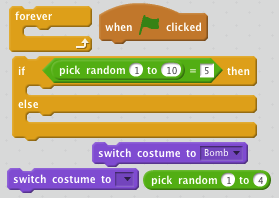
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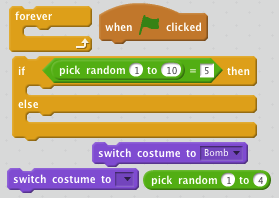
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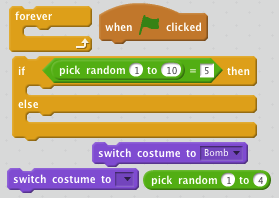
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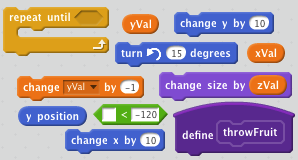


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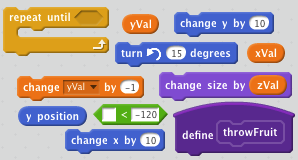
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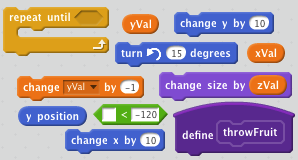
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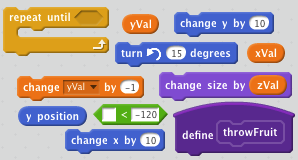
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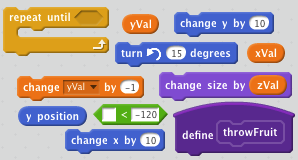
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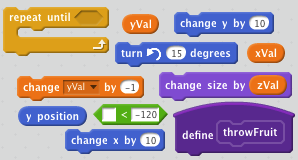
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9)Make a variable called score.

10)Lets change the score everytime we hit a fruit.

11)We have to be carefull because the costume changes to the explosion and we don’t want the score to increase when we are touching the explosion.

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